

# EMILY S. MAH

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 <https://emilysmah.com/>

## SKILLS

### Software:

Autodesk Maya  
Adobe Photoshop  
Adobe After Effects  
Adobe Illustrator  
Blender  
Foundry Nuke  
Substance Painter  
SideFX Houdini  
ShotGrid  
Microsoft Office 365  
Google Suite

### Programming:

Python                      JavaScript  
Bash (Unix)                CSS/HTML

### Other Skills:

Fine Art                      Video Editing  
2D Animation                Compositing  
Storyboarding                Photography

## EDUCATION

**Drexel University**, Philadelphia, PA  
Pennoni Honors College  
*Bachelor of Science*  
GRADUATION: *June 2023*  
MAJOR: *Animation & Visual Effects*  
MINOR: *Computer Science*  
PROFICIENCY CERTIFICATE: *Intermediate French*



## EXPERIENCE

### Adobe

JUN. 2022 - DEC. 2022

*3D Artist Intern | San Jose, CA*

- Support researchers on projects with tasks such as creating 3D assets, rendering, conducting research, and writing scripts
- Develop pipeline scripts with Blender hair particle system

### Blue Sky eLearn

MAR. 2022 - JUN. 2022

*Assistant Project Manager | San Diego, CA*

- Manage voiceovers, organized and compiled assets for client deliverables, documented project procedure for future streamline process
- Assisted project managers on various client projects with 2D animation, scope and sequencing, proofreading, and instructional design

### Night Kitchen Interactive

MAR. 2021 - SEP. 2021

*Animator & Composer | Philadelphia, PA*

- Collaborated with design and production team in the creation, animation, and rendering of 2D assets for various digital projects
- Provided additional assistance in pre-production, production management, research, and quality assurance

### Houdini.School

JUN. 2020 - SEP. 2020

*Houdini Junior Artist | Culver City, CA*

- Produced procedural modeling, texturing, and lighting assets
- Assisted director on educational content development by creating hand-outs, diagrams, and interactive demos

### 7 Wonders Cinema

MAY 2020 - SEP. 2020

*Assistant Editor | Ardmore, PA*

- Compiled and organized footage for motion graphics work
- Conducted marketing research of potential clients and awards

### Drexel University, STAR Scholars Program

JUN. 2019 - AUG. 2019

*Researcher, Digital Artist | Philadelphia, PA*

- Provided 3D assets for a digital reconstruction of Peale's Museum from the early 19th century, under the mentorship of Dr. Glen Muschio
- Conducted historical research at the American Philosophical Society and the Pennsylvania Historical Society
- Presented research to members at The Academy of Natural Sciences